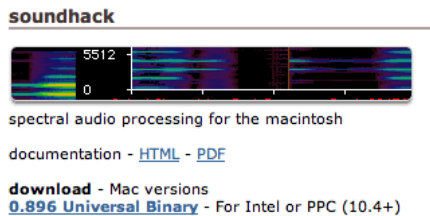


**Composition: Electronic Media II**  
**Spring 2011**  
**Assignment 1**

1. Assignment 1 will be presented in class on Feb. 7, 2011.
2. The purpose of this assignment is to learn through documentation and experimentation the different types of signal processing sound transformations available in SoundHack.
3. SoundHack is freeware and can be downloaded for Mac at: <http://www.soundhack.com/freeware.php>. The latest version is 0.896 Universal Binary, as shown below.



4. Documentation can be opened in html or downloaded as a PDF file.
5. SoundHack works by opening an aiff soundfile, then selecting the Hack menu, whose items are shown below:

Header Change...	⌘H
Loops & Markers...	⌘L
Binaural Filter...	⌘B
Convolution...	⌘C
Spectral Dynamics...	⌘D
Gain Change...	⌘G
Mutation...	⌘M
Phase Vocoder...	⌘P
Varispeed...	⌘V
Spectral Extractor...	⌘X
Spectral Analysis...	⌘—
QT Coder...	⌘U
Normalize	⌘;

6. Each student in class will give a 20-30 minute on one of the processes shown below:
  - a. Convolution: Yunsoo.
  - b. Mutation: Matt
  - c. Phase Vocoder: Stephanie
  - d. Varispeed with drawing function: Tyler
  - e. Spectral Extractor: Brian (who has the option of presenting one of the plug-ins as discussed in class).

7. Each student will prepare 16 soundfiles with the following attributes:

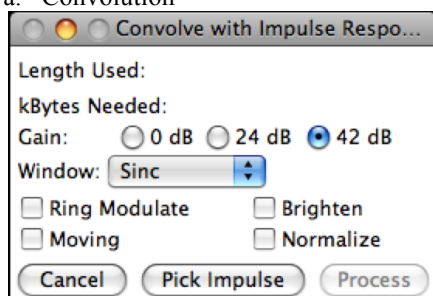
Soundfile	High	Low	Short	Long	Pitched	Unpitched	Monophonic	Polyphonic
1	•		•		•		•	
2	•		•		•			•
3	•		•			•	•	
4	•		•			•		•
5	•			•	•		•	
6	•			•	•			•
7	•			•		•	•	
8	•			•		•		•
9		•	•		•		•	
10		•	•		•			•
11		•	•			•	•	
12		•	•			•		•
13		•		•	•		•	
14		•		•	•			•
15		•		•		•	•	
16		•		•		•		•

8. Each student will make a handout using the format of those in class. Screen snapshots are essential. The most important functions of each process should be listed in the handout and discussed in class.

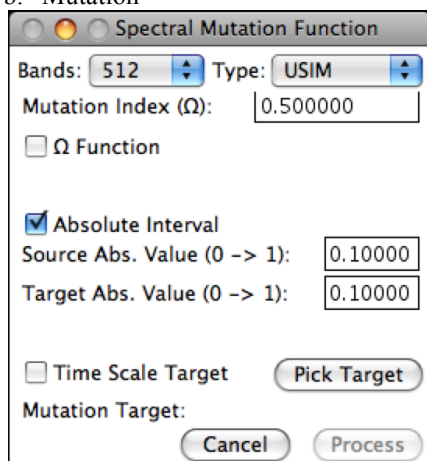
9. Each function should be demonstrated with before and after examples using some of the soundfiles prepared in Step 7, above.

10. Below are some of the processes from the Hack menu:

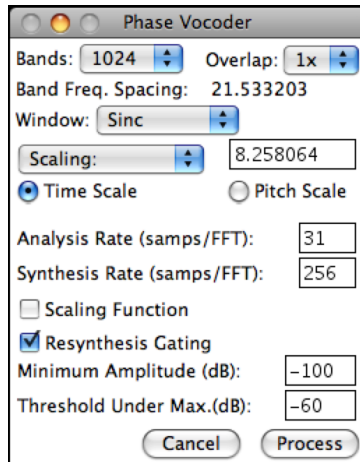
a. Convolution



b. Mutation



c. Phase Vocoder



Phase Vocoder

Bands: 1024 Overlap: 1x

Band Freq. Spacing: 21.533203

Window: Sinc

Scaling: 8.258064

☒ Time Scale ☐ Pitch Scale

Analysis Rate (samps/FFT): 31

Synthesis Rate (samps/FFT): 256

☐ Scaling Function

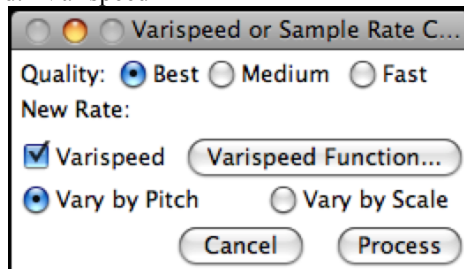
☒ Resynthesis Gating

Minimum Amplitude (dB): -100

Threshold Under Max.(dB): -60

Cancel Process

d. Varispeed



Varispeed or Sample Rate Change

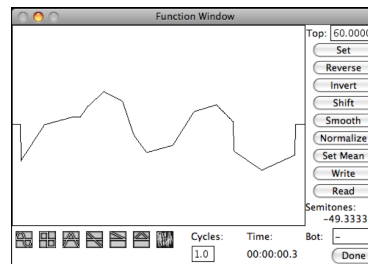
Quality: ☒ Best ☐ Medium ☐ Fast

New Rate:

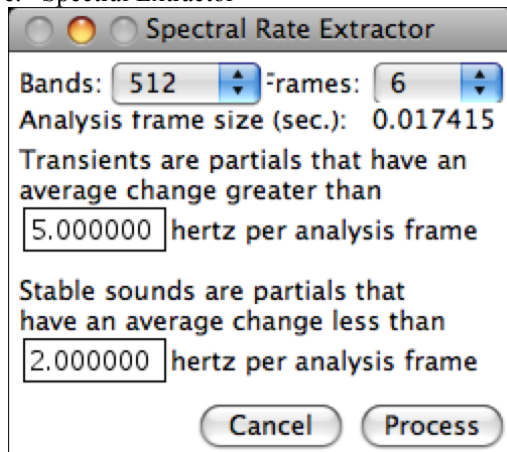
☒ Varispeed Varispeed Function...

☒ Vary by Pitch ☐ Vary by Scale

Cancel Process



e. Spectral Extractor



Spectral Rate Extractor

Bands: 512 Frames: 6

Analysis frame size (sec.): 0.017415

Transients are partials that have an average change greater than 5.000000 hertz per analysis frame

Stable sounds are partials that have an average change less than 2.000000 hertz per analysis frame

Cancel Process