Composition: Electronic Media II
Jan. 17, 2006
Intro to Kyma

1. Discussion of **Kyma** software and **Capybara** hardware.
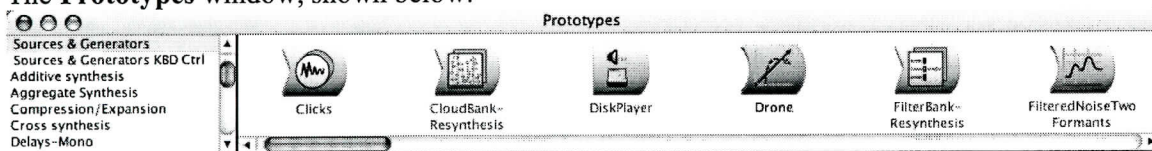
2. Launch **Kyma** as follows:
   a. Power up the studio.
   b. Bring up the **Kyma** faders on the Mackie mixer, assign them to the desired busses, bring up the bus faders, bring up the speaker output faders, as done last semester.

   c. Launch **Kyma** by selecting the icon ▦ shown in the dock.
   d. Several preliminary windows will appear: a Splash Screen, windows showing the state of the **Capybara**, a help window, and possibly a license window. Some will disappear automatically, others can be manually closed.
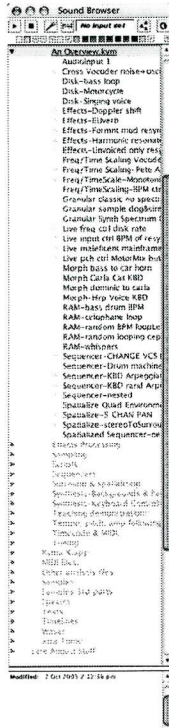
3. The main windows:
   a. The **Prototypes** window, shown below:
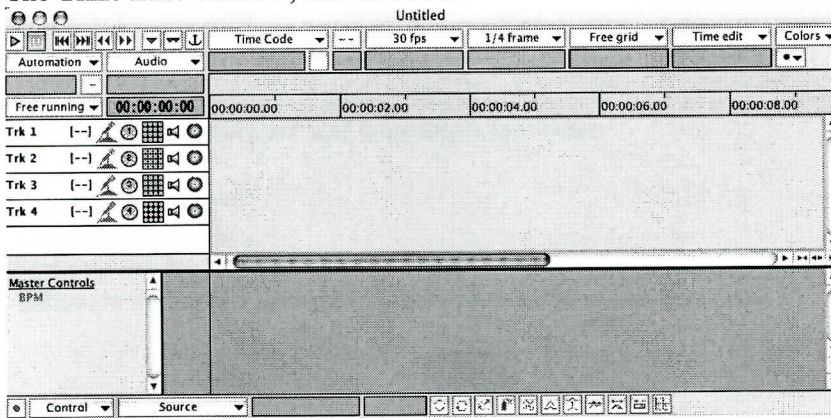

   Discussion: navigating and window placement.

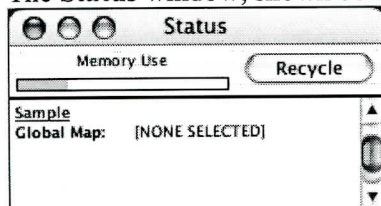   b. The **Sound Browser** window, shown below:

   Discussion: function and window placement.

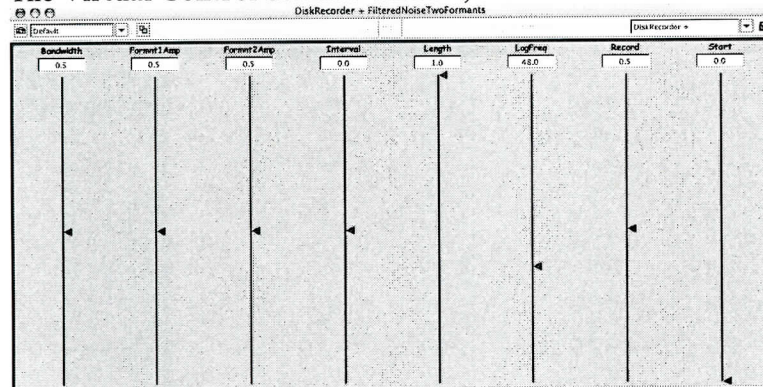c. The **Time Line** window, shown below:

Discussion: features and window placement.

d. The **Status** window, shown below:

Discussion: Memory use, global map, window placement.

e. The **Virtual Control Surface** window, shown below:

Discussion: features and window placement.