

## Composition: Electronic Media I

Oct. 10, 2007

### Assignment 3

1. Essential keyboard shortcuts:
  - a. opt click in track window
  - b. shift [ and shift ] for expanding and contract
  - c. option click on soundfile in region list to play
  - d. spacebar and return for play
  - e. start from time
  - f. fade
  - g.
2. Set-up and display:
  - a. meter
  - b. insertion
  - c. edit window shows
  - d. info in sound file
  - e. ruler
3. Soundfile preparation in Peak:
  - a. normalize
  - b. remove silence
  - c. rename
  - d. rethink attack
  - e. make sharper tail
  - f. stereoirzee
4. Soundfile preparation in Pro Tools
  - a. EQ bass
  - b. Chop up long files like sound masses
5. Track methods in Pro Tools:
  - a. Most info in track 1, then track 2, then track 3, etc.
  - b. Periodically re-arrange
  - c. Whenever possible, leave as many open tracks as there are active tracks
  - d. consolidate
  - e. lock
  - f. bounce and import
6. Shaping:
  - a. add attacks and tails
  - b. create parallel eq and rev tracks for independent volume and pan control
7. Composition:
  - a. Avoid octaves
  - b. avoid equal rhythms and durations
  - c. rush to density
  - d. dispel energy
  - e. stratify: high, med, low
  - f. create secondary melodies
8. Sequencing:
  - a. Copy a promising passage
  - b. Paste after
  - c. transpose individual components individually up and down by step

d. re-arrange a little

9. Things every piece should have:

- a. chaos freak-out
- b. single line melody
- c. rhythmic ostinato
- d. 2 seconds of silence
- e. 15-second sections made of sounds no longer than 0.5 seconds
- f. rush up to a sound
- g. ping pong panning
- h. traveling pan

10. Back-up:

- a. Files in audio files folder
- b. Back up
- c. Make safety bounces
- d. Studio drive for safety backups