Ex. 1.
Addition operation.

Ex. 2.
Number box into
right inlet is used
instead of 8.
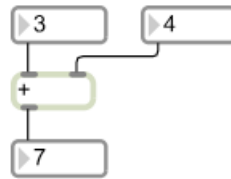
Ex. 3.
The number 8 is
removed to avoid later
confusion.

Ex. 4.
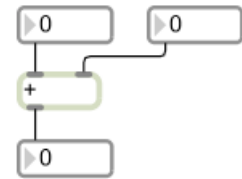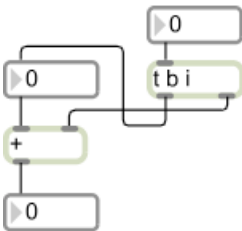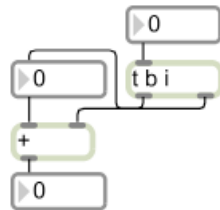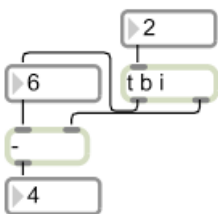Class demonstration
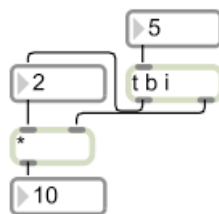of interaction of left and
right inlets.
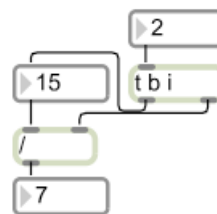
Ex. 5.
Class discussion of
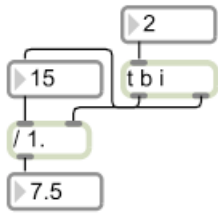the trigger object.

Ex. 6.
Tidying up the patch.

Ex. 7.
Subtraction.

Ex. 8.
Multiplication.

Ex. 9.
Division. Note the
result, 7, not 7.5.

```
    ┌──2                     ┌──6                     ┌──0.5
┌─15   t b i             ┌─0.03  t b i            ┌─2    t b i
/ 1.                     + 1.                      * 1.
  7.5                      6.03                     0.
```
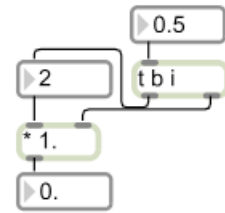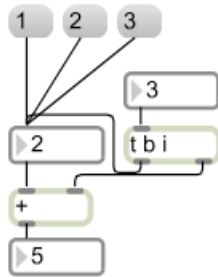
Ex. 10.
To get a float result, enter "1." or any float number in the object box. Also, replace the integer number box with a float number box for the result.
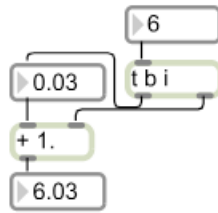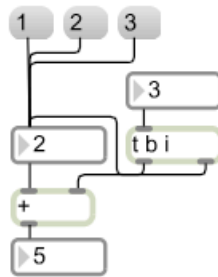
Ex. 11.
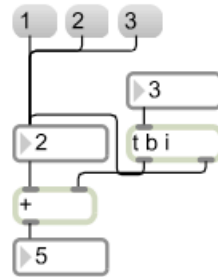When the left inlet is a float and the right inlet is an integer, the result is a float.

Ex. 12.
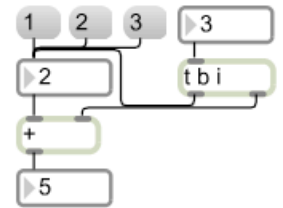When the left inlet is an integer and the right inlet is a float, there is no result.

```
 1   2   3               1   2   3               1   2   3               1   2   3    3
       3                       3                       3                          t b i
  2    t b i               2    t b i               2    t b i               2
+                        +                        +                        +
  5                        5                        5                        5
```

Ex. 13.
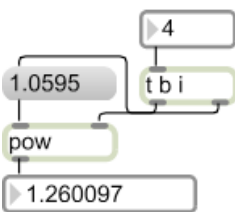Using numbers in message boxes. Note radial patch cords.

Ex. 14.
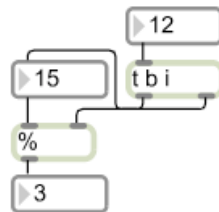Use cmd-Y to segment patch cords. Note that patch cords are separated.

Ex. 15.
Patch cords are overlapped.

Ex. 16.
Tidying up the patch.

```
       4                       12
 1.0595  t b i            15    t b i
pow                      %
  1.260097                 3
```

Ex. 17.
The power object, allowing the frequency ratio of a semitone to be expanded to other intervals.

Ex. 18.
Modulus operator.